

Digital Media – JNST OOOE

M/W 1:00-2:30pm

Prof. Tim Seiber

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## **Course Description**

What is digital media? You may have an idea from your everyday life – video games, memes, the internet generally, special effects in Marvel movies, and the like. This is accurate, but doesn't really give us a very thorough accounting of where this media comes from how it operates, and the ways in which they have both adapted to social structures and forced many types of change within our culture. In this class, we'll look at contemporary examples of digital media (sometimes called "new media") including internet art and artifacts, cinema, technology, and online communication. We'll situate these objects in their historical contexts, including network systems, theories of community formation, DIY electrical engineering, and yes, technology from the railroad to satellites. We'll also build analytical tools from theorists concerned with technological determinism, race, gender, and sexuality to help us package our artifacts within their contexts.